



Kitikhun “Pan” Vongsayan *Visual Development, Art Direction & Illustration*



Kitikhun-pan



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Education

Master of Fine Art(MPF) – *Visual Development* | 2012 – 2016

- Academy of Art University, San Francisco, CA USA

Bachelor of Fine Art(BFA) – *Visual Communication Design* | 2008 – 2011

- Silpakorn University, Thailand

Experience

2017 - Present

Playstudios – *Senior Art Director*

- Manage and art direct content teams ranging from in-house to overseas outsourced production houses from pre-production to post-production in various Playstudios products. Ex, MyVegas, Royal Charm Slots, NBCU Slots, Fox Slots, etc
- Maintain, restore and build relationships with creative team internal and external personnel
- Design project pitch decks, production art, production packages, graphic designs, UI/UX flows, visual developments, and animatics for new and existing company products.
- Create style guides, tutorials, archive documentation, and improve pipelines from pre-production to post-production from in-house staff to outsourced production houses
- Mentor art directors from in-house staff to overseas outsourced production houses
- Create and counsel art directors on their career paths
- The primary point of contact for SlotStudios to overseas outsourced art directors
- Collaborate closely with general managers, project managers, producers, game designers, art directors, front-end engineers, back-end engineers, visual effect artists, 3D artists, technical artists, and sound designers to come up with game launch strategies, new game themes, in-game features, etc

2021 - 2022

Igloo Studio – *Art Director*

- Create style guides, improve pipelines from in-house staff to overseas outsourced individuals
- Mentor artists from in-house staff to overseas outsourced production artists within the project
- Manage and art direct a 3D animated series “Fluffy”

- Design project pitch deck, designs, pre-production art, pre-production packages, and visual developments for a 3D animated series “Fluffy”

2019

Sara K. Sampson’s project – *Visual Development Artist*

- Design, pre-production art, pre-production packages, visual developments for a 3D animated series “PB+J”

2016 - 2017

Tonko House – *Visual Development Artist, and Painter Intern*

- Responsible for designing and painting the graphic novel "Dam Keeper: World Without Darkness"
- Responsible for Tonko House’s merchandise

2016

Flutterby – *Visual Development Artist, and Color Artist*

- Responsible for visual development and color script in a short film “Flutterby”

2016

Playstudios – *Visual Development Artist Intern*

- Responsible for making pitch materials for Playstudios
- Responsible for making pitch materials for Playstudios

2016 - 2018

SOBA productions – *Visual Development Artist*

- Responsible for visual development and color script in the short film “Sonder”

2013

Opal Summerfield and The Battle of Fallmoon Gap – *Visual Development Artist and Illustrator*

- Responsible for visual development and illustrations in the novel “Opal Summerfield and the Battle of Fallmoon Gap”

2013

ShoeMart– *Illustrator*

- Responsible for commercial advertising materials for Shoe Mart

2011

Skylight Pictures – *Background Artist*

- Responsible for creating backgrounds for 2D animated series

2010 - 2011

Studio-Hive– *Visual Development Artist Intern*

- Responsible for creating in-game assets for in-house game projects
- Responsible for designing and painting the graphic novel “Romeo and Juliet the war” written by Stan Lee

Achievements and Projects

2018

Sketchpad Gallery - Art Exhibition “The Good Death” – *Exhibitor*

- Participate in an art exhibition with the theme "The Good Death." This is in partnership with "Reimagine End of Life." A citywide exploration of death and celebration of life, through creativity and conversation

2018

Chinese Culture Center of San Francisco - Art Exhibition “Dogs, Dogs, Dogs! A Lunar New Year Art Pop-Up” – *Exhibitor*

- Participate in an art exhibition with the theme “Dogs, Dogs, Dogs! A Lunar New Year Art Pop-Up." The show presents artworks curated by Sketchpad Gallery, Leon Sun, and Pamala Ybañez and hosted by the Chinese Culture Center of San Francisco(CCC)

2018

Sketchpad Gallery - Art Exhibition “From Bay to U” – *Organizer, Curator, and Exhibitor*

- Participate, curate, and organize an art exhibition with the theme “From Bay to U." The exhibition includes over 20 Plein Air paintings that capture the nooks and crannies of San Francisco. Each painting, illustrated by local artists, will be told with short stories that take us back to the day the painting was created

2018

Sketchpad Gallery - Art Exhibition “2C4C First Step: BREAK SILENCE!!!” – *Organizer, Curator, and Exhibitor*

- Participate, curate, and organize an art exhibition with the theme "2C4C First Step: BREAK SILENCE!!!." In collaboration with Two Cents for Consent and ThaiConsent, the exhibition features art and stories to raise consent awareness in the community. The show is comprised of 25 artworks of both local and international artists (San Francisco, New York, LA, Bangkok) to reach deeper into SOMA, San Francisco.

2017

Sketchpad Gallery - Art Exhibition “Meow That's What I Call Art! Vol.1” – *Exhibitor*

- Participate in an art exhibition with the theme “Meow That's What I Call Art! Vol.1." A fun, warm, and animal-loving art exhibition in San Francisco features cat-centric art from selected local artists.

2017

The Loin SF Gallery - Art Exhibition “Monsters and Robots Art Show” – *Exhibitor*

- Participate in an art exhibition with the theme “Monsters and Robots Art Show.”

2017 - 2019

Academy of Art University – *Guest speaker*

- Give recent graduates expert advice on how to build a career path in the entertainment industry in the Bay Area.
- Provide expert advice to graduate students on their Thesis projects

2013

Cartoon Napralarn Festival 2013 – *Exhibitor, Designer, Curator, and Executive Assistant*

- Collaborate with the event's president and staff to create the exhibition from event planning to post-event
- Responsible for selecting and curating the artworks to be displayed at the event

2010

Cartoon Napralarn Festival 2010 – *Exhibitor, Designer, Curator, and Executive Assistant*

- Collaborate with the event's president and staff to create the exhibition from event planning to post-event
- Responsible for selecting and curating the artworks to be displayed at the event
- Responsible for the event's appearance, designs, and advertising materials (Animated short film)

2010

Gift Festival 2010 - Art & Music Festival “Giftba Giftba” – *Organizer and Lead Visual Designer*

- Responsible for the event's appearance, and designs
- Organize and lead the creative team to create the exhibition from event planning to post-event.
- Create and lead the team in making the advertising materials for the event(Animated short film)

2010

Thailand Animation Contest 2010 by Ayudhya Allianz C.P – *Guest speaker*

- Provide visions for young animators, designers, and artists to find their voice in the animation industry
- Provide advice to contestants on their projects

Awards

2017

102nd Nika Art Exhibition Design Section 2017 - *2nd place*

- Received second place award

2017

102nd Nika Art Exhibition Design Section 2017 - *2nd place - Woman In Red*

- Received second-place award for the artwork "Woman In Red"

2017

AAU Spring Show 2017 - *1st place - Visual Development for Animation*

- Received first place award in the category of visual development for animation
- Collection of selected artworks and projects displayed in the exhibition

2015

AAU Spring Show 2015 - *Runner up - Visual Development for Animation*

- Received a runner up award in the category of visual development for animation
- Collection of selected artworks and projects displayed in the exhibition

2014

AAU Spring Show 2014 - *1st place - Visual Development for Animation*

- Received first place award in the category of visual development for animation
- Collection of selected artworks and projects displayed in the exhibition

2009

Thailand Animation Contest 2009 by Ayudhya Allianz C.P - *1st place - Short Animated Film "Change Make a Change"*

- Received first place award